Grab Your Holy Avenger And Roll Initiative!

Strike Down Evil with the Sword of Enlightenment

“Only those who are pure in word, thought, and deed may look upon the knowledge gathered within this blessed tome. For the blinding truths inscribed within offer nothing but redemption or destruction for the wicked. May these consecrated pages forever illuminate the paths of the righteous.”

-- Raziel the Crusader, ruler of the Platinum Heaven

As the Book of Vile Darkness was a resource book on the most evil elements of campaign play, the Book of Exalted Deeds focuses instead on the availability of good resources and features in the D&D spectrum.

Included are new exalted feats, prestige classes, races, spells, magic items, and descriptions and statistics for a host of creatures and celestial paragons to ally with virtuous characters. The Book of Exalted Deeds also provides descriptions and statistics for a host of creatures and celestial paragons to ally with virtuous characters.
Book of Exalted Deeds is the second title in the line of Dungeons & Dragons products specifically aimed at a mature audience.

To use this supplement, a Dungeon Master also needs the Player’s Handbook, Dungeon Masters Guide, and Monster Manual. A player needs only the Player’s Handbook.

My Personal Review:
The Book of Exalted Deeds has got to be one of my favorite supplements of all time. This book makes pacifist and ascetic characters truly playable for the first time, providing concrete rewards to PCs who want to do more than just kill monsters and loot their stuff. The feats and magic items are mostly pretty cool - especially the series of Sacred Vow feats - and there are some neat prestige classes, too. Players and DMs who enjoy heroic good vs. evil campaigns will love this book, and its companion, the Book of Vile Darkness.

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